

EMSA ID Card Requirements

EMSA I.D. cards are required for the first game. There is no grace period for missing/not processed cards for Club teams. If you use a player or team official that has no EMSA I.D. card then your team will forfeit that game. Community teams please see rule 6.3 (3) for exception.

. PLAYER - EMSA I.D. Cards Required for the following groups:

Age Group	Community Teams	Club Teams
U8/U9		✓
U10/U11		✓
U12/U13	✓	✓
U15	✓	✓
U17	✓	✓
U19	✓	✓

. Team Official - EMSA I.D. Cards Required for the following groups: (coach, assistant coach & manager all need cards)

Age Group	Community Teams	Club Teams
U8/U9	✓	✓
U10/U11	✓	✓
U12/U13	✓	✓
U15	✓	✓
U17	✓	✓
U19	✓	✓

If a coach, assistant coach or manager cannot produce their EMSA I.D. card at the start of the game then they must stay out of the technical area and sit with the spectators.

Teams can now show their EMSA I.D. cards in one of four ways:

1. You can have the actual I.D. card with you.
2. You can show the individual I.D. card electronically on a device such as a cell phone, tablet or camera.
3. Team officials can now download an electronic list of all the team's I.D. cards (if you use EMSA I.D. cards) that will appear on your phone and you can show the cards by scrolling through the list on your phone.
4. Team officials can now download and print a complete list of all cards (if you use EMSA I.D. cards) that will appear all together on a few pieces of paper and show them this way.